

Physical Education: Team Sports Courses

Courses

PETS 111. Flag Football. 1 Credit.

Throwing, catching, running, cutting, pulling flags; strategies and techniques; offense, defense, game rules, and ground rules that create a safe and fun playing experience. Repeatable once for a maximum of 2 credits.

PETS 199. Special Studies: [Topic]. 1-2 Credits.

Repeatable.

PETS 232. Volleyball II. 1 Credit.

Repeatable. Designed for students with previous volleyball experience and want to continue play. Skill-building, rules, offensive and defensive strategies. Repeatable once for a maximum of 2 credits.

Prereq: beginning volleyball experience.

PETS 233. Volleyball III. 1 Credit.

Repeatable. Advanced play in a friendly atmosphere. Skills, drills, big hits, occasional blocks, aces. Repeatable once for a maximum of 2 credits.

Prereq: PETS 232 or equivalent.

PETS 242. Basketball II. 1 Credit.

Repeatable. Designed for students with previous basketball experience and want to continue play. Shooting, ball handling, defense, give go, and the back door. Repeatable once for a maximum of 2 credits.

Prereq: beginning basketball experience.

PETS 243. Basketball III. 1 Credit.

Repeatable. Advanced play, including offenses, defenses, drills, and full-court action. Repeatable once for a maximum of 2 credits.

Prereq: PETS 242 or equivalent.

PETS 252. Ultimate Frisbee I. 1 Credit.

Repeatable. Introduction to basic skills, including throws, catches, moves, strategies, and rules. Sequence with PETS 253, PETS 254. Repeatable once for a maximum of 2 credits.

PETS 253. Ultimate Frisbee II. 1 Credit.

Repeatable. Intermediate and advanced play and skill development. Sequence with PETS 252, PETS 254. Repeatable once for a maximum of 2 credits.

Prereq: PETS 252 or equivalent.

PETS 261. Soccer I. 1 Credit.

Repeatable. Introduction to the basic skills of passing, dribbling, heading, tackling, and shielding. Game strategies and rules are taught through drills and team play. Repeatable once for a maximum of 2 credits.

PETS 262. Soccer II. 1 Credit.

Repeatable. Develop proficiency in soccer skills through drills and games. Group and team tactics as well as official soccer rules. Repeatable once for a maximum of 2 credits.

Prereq: PETS 261 or equivalent preferred.

PETS 263. Soccer III. 1 Credit.

Repeatable. Advanced techniques, principles of attack and defense, and kicks--corner, free, and penalty. Repeatable once for a maximum of 2 credits.

Prereq: PETS 262 or equivalent preferred.

PETS 265. Indoor Soccer II. 1 Credit.

Repeatable. Intermediate and advanced play, using the walls of a court as an additional dimension to play. Repeatable once for a maximum of 2 credits.

Prereq: beginning soccer experience.

PETS 399. Special Studies: [Topic]. 1-2 Credits.

Repeatable.